

Dice and Gaming Accessories

updated 22 February 2025

PLEASE READ BEFORE BUYING

Before buying, please read all the information and conditions below.

Most of the OOP games are very limited in quantity...so first come, first served.

There may be more than one copy of the game in stock but only one is shown. The lowest priced game is always shown first - when that game is sold, the next higher (or same) priced game will be listed.

Prices do not include shipping and insurance. The shipping and (optional) insurance costs you pay are the exact amounts or less. If you choose not to pay for the optional carrier (Post Office, FedEx, etc.) insurance, it is your risk if the shipment is lost or damaged. We do not have a handling charge - the shipping and (optional) insurances cost you pay is the exact amount or less.

If you do not agree with our policies, please do not buy anything.

Refund Policy

We do not accept returns. We do not give refunds for any reason except for refunding any paid shipping cost that is in excess of the actual amount needed.

Please make sure of what you want to buy. If you have questions about a game, check out the publisher's website or:

<https://rpggeek.com/> for roleplaying games

<https://boardgamegeek.com/> for board games

All open games and books are carefully checked for completeness and condition. We have been in business for over 30 years - with 21 of those years selling on an on-line auction site - so we have a great deal of experience in accurately inventoring game components and grading games, books and other gaming items with a 100% positive feedback.

Since shrinkwrapped items cannot be inspected for completeness, these items are sold in 'as is' condition. Publishers take care to ensure that the games they sell are complete but, very rarely, a game may be missing an item – however, we are not responsible for replacing missing items and we will not give a refund (except for any excess shipping cost).

If you have any questions, please ask before buying.

General Condition Notes

All conditions may have an out-of-date price label (or label residue) attached to the plastic shrinkwrap, or to the game box, book, envelope or other game container.

Any open game with one or more dice may not have the original die/dice that came with the game, but it will have the correct amount and type.

Any open game with one or more counter trays may not have the original trays that came with the game, but it will have the same number of trays.

Any open game with one or more ziplock bags (for storing some of the game components) may not have the original ziplock bags that came with the game, but it will have the same number of ziplock bags.

All open games are complete unless otherwise noted. Any non-game items, like advertising inserts, may or may not be with the item.

A lower condition rating may have positive and/or negative attributes of a higher condition rating.

Shrinkwrapped items cannot be inspected for completeness, so these items are sold in 'as is' condition.

Specific Condition Notes

Shrinkwrapped or Sealed

For everything except miniatures: mint condition in the publisher's original plastic shrinkwrapped or sealed by the publisher using something other than plastic shrinkwrap; some sealed items may have an attached card (used for hanging on a hook); there may be minor rub spots or scuffs on the shrinkwrap and/or box/folio/envelope; the plastic shrinkwrap may be torn, slightly separated or partially missing but this tear/separation/missing portion does not allow the item to be opened.

For miniatures: these are sealed in the publisher's original box, bag or blister; the bag or blister may be attached to a display card (for hanging on a hook) in original condition (i.e., no scotch tape); the card may be bent or creased.

Shrinkwrapped/Sealed items are sold in 'as is' condition.

Mint

For everything except miniatures: doesn't appear to be used; no major problems; there may be some shelf wear, like scuffing or nicks, and light marks on the item but these do not affect use or readability; any countersheets are either unpunched or there may be a few counters that have fallen off (unused) but all counters are present; any cards are not separated into singles (if originally attached to each other). If it's not published with a box, the item is stored in a ziplock bag or a archival-safe magazine bag with backer board.

For miniatures: the blister/bag is sealed/attached to the display card in original condition (i.e., no scotch tape) but a portion of the card may be torn or missing but this doesn't affect the miniature; the card may also be bent or creased.

Near Mint

For everything except miniatures: close to mint with some sign(s) of very light wear including very small creases on the spine; may have been read or gamed with but has little, if any, wear; may have small handwritten marks and/or underlining but these don't affect readability; some or all the counters are removed from the sheet; some or all the cards are separated.

For miniatures: the blister/bag is sealed/attached to the display card, but the card may be taped or have additional staples; it is complete; a portion of the card may be torn or missing but this doesn't affect the miniature; the card may also be bent or creased.

Excellent

For everything except miniatures: obvious use and handling with light wear; may have handwriting and/or highlighting that doesn't affect readability of game components; may have some minor repairs (e.g., small piece of scotch tape); small creases on the spine; may have rust stains on/near staples.

For miniatures: the box was opened and may be re-sealed with tape; the blister/bag may have been re-attached to the display card with tape or additional staples; a portion of the card or other container may be torn or missing but this does not affect the miniatures; the card may also be bent or creased.

Very Good

For everything except miniatures: used; handwriting and/or highlighting but these do not affect readability or use; may have repairs (usually using scotch tape); minor tears; dogeared pages; may have light stain(s); small bend(s) in cover; medium creases in spine.

Good

Well-used as a gamer's copy; handwriting, highlighting and/or stains but doesn't affect readability or use; may have small tears and other flaws which may be repaired; dogeared pages; medium to heavy creasing.

Fair

Very well used but complete and readable; heavy wear with major flaws such as large tears which may be repaired; stains; markings on pages; dogeared pages; heavy creasing.

Poor

Heavily used but complete and readable; very heavy wear with major flaws such as tears which may be repaired; stains; markings on pages; dogeared pages; very heavy creasing.

Abbreviations:

BC	Blister Card [miniature figure(s) mounted on a card with see-through cover or blister]
OOP	Out of Print
OOS	Out of Stock (a blank in the Price column also means it is out of stock)
SRP	Suggested Retail Price
TPB	Trade Paperback Book
UPC	Universal Product Code (aka bar code)
(date)	Date item was copyrighted (some items may have the same title and number but have different copyright or print year)

Game Company or Genre

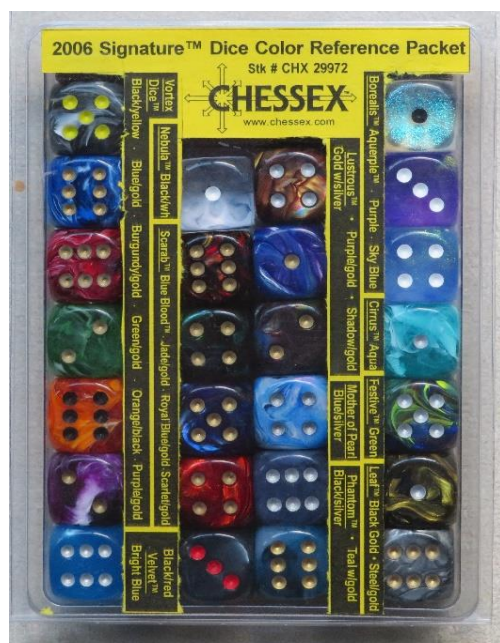
		Series		
Price	Publ #	Title	SRP	Condition

Gemstone Publishing

14.95		<p><u>The Overstreet Guide to Collecting Tabletop Games</u> by Carrie Wood & Richard Ankney (2018) [224 pages, softcover book] [richly illustrated with full-color photographs and illustrations; almost 50 separate topics and sections on the history, collecting, grading, storing and preserving tabletop games of all kinds with interviews with industry pros and established collectors; there are separate sections on family games, D&D and Pathfinder]</p>	19.95	mint
DICE				
BattleSchool				
	<p>BattleSchool's BattleDice are 6-sided, ball-cornered (rounded corners) precision dice. Basically, each side of a precision die is machined to an extremely close tolerance so that each side weighs the same as each of the other sides, which is why some people called these balanced dice. On the other hand, the sides of regular (i.e., non-precision) dice don't weigh the same since more material is removed from the sides of the higher numbered pips which makes those sides lighter. This usually results in a higher probability of the sides of the lower numbered pips (which are heavier) to stop on the bottom thus the higher numbered sides will be at the top. More info on these dice is at: http://asl-battleschool.blogspot.com/2011/06/what-precisely-are-precision-dice.html</p>			
	<p>The single Precision Backgammon Dice are in mint, unused condition. The other precision dice are in mint condition and sealed in the publisher's original, unopened, display packages. The silver and gold descriptions refer only to color, not to any precious metal.</p>			
	Precision Backgammon Dice			

	1/2" (12.5mm), 6-sided			
	[SRP for two dice = \$30.00]			
Prices: 1 - 9.95 2 - 17.95 3 - 24.95 4 - 30.95 Mix or Match		Opaque White die with black pips on all faces	15.00	mint
		Opaque Black die with white pips on all faces	15.00	mint
		Transparent die with white pips: Green (2 left in stock), Amber	15.00	mint
		Opaque White die with same color pips on all faces: Green (2 left in stock), Blue (2 left in stock), Red (1 left in stock)	15.00	mint
		Opaque White die with red for the one pip and blue pips on the other faces (2 left in stock)	15.00	mint
		Opaque Black die with same color pips on all faces: Pink (2 left in stock)	15.00	mint
	9/16" (14mm), 6-sided			
	[SRP for two dice = \$30.00]			
Prices: 1 - 9.95 2 - 17.95 3 - 24.95 4 - 30.95 Mix or Match		Opaque Black die with white pips on all faces	15.00	mint
		Opaque White die with black pips on all faces	15.00	mint
		Opaque White die with same color pips on all faces: Green (2 left in stock), Blue (2 left in stock), Red (2 left in stock)	15.00	mint
		Opaque White die with red for the one pip and blue pips on the other faces (2 left in stock)	15.00	mint
		Opaque Black die with same color pips on all faces: Pink (2 left in stock), Orange (last one in stock)	15.00	mint
		Transparent die with white pips: Amber (3 left in stock), Blue (3 left in stock), Red (1 left in stock), Green	15.00	mint

	5/8" (16mm), 6-sided			
	[SRP for two dice = \$25.00]			
Prices: 1 - 8.95 2 - 16.95 3 - 23.95 4 - 29.95 Mix or Match		Opaque Black die with white pips on all faces	12.50	mint
		Opaque White die with black pips on all faces	12.50	mint
		Transparent die with white pips: Amber	12.50	mint
		Transparent die with white pips: Dark Blue (1 left in stock)	12.50	mint
	1/2" (12.5mm) [6-sided] Series			
19.95		Crown Jewels Pack [two dice] [British Indian Army (Star of India) and South Africa (Springbok)] [last set in stock]	OOP	shrinkwrap
	9/16" (14mm) [6-sided] Series			
12.95		Tommy single [one die (black die with white marking)] [two left in stock]	OOP	shrinkwrap
19.95		Tommy pair [two dice (white die w/ red foil & red die w/ gold foil)] [one pair left in stock]	OOP	shrinkwrap
	Historical ASL Series [5/8" (16mm), 6-sided]			
37.95		Operation Market-Garden - 82nd Airborne Division, 101st Airborne Division [2 dice] [only one pair left]	OOP	shrinkwrap
19.95		Operation Market-Garden - US Parachute Infantry [1 die]	OOP	shrinkwrap
	PacificSeries [5/8" (16mm), 6-sided]			
29.95		US Marine Corps (USMC) (white die - flag raising on Iwo Jima; red die - USMC emblem) [2 dice]	OOP	shrinkwrap
Chessex				



Chessex 29972 Signature Dice Color Reference Packet



Chessex 29992 Speckled Dice Color Reference Packet

19.95	29972	Signature Dice Color Reference Packet - 26 each 5/8" 6-sided dice [only one in stock]	OOP	mint
19.95	29992	Speckled Dice Color Reference Packet - 26 each 5/8" 6-sided dice [only one in stock]	OOP	mint

Koplow Games

Precision Backgammon Dice

Prices: 1 - \$4.95 2 - \$8.95 3 - 12.95 4 - 16.95 Mix or Match		5/8" (16mm), 6-sided, rounded corners		
		Opaque Black die with white pips on all faces		mint
		Transparent die with white pips: Light Blue, Dark Blue, or Green		mint
		Transparent die with white pips: Bright Red, Purple or Amber		mint

Sherry Enterprises



Retro Pack,
4 dice

Limited Edition,
2 dice



Allied Tanks, 4
dice

The Rare Pair, 2
dice



Limited Edition,
5 dice

Six-Pack Limited
Edition, 6 dice

16.95		Allied Tanks - green, ivory, red, blue [4 dice; Sherman, Churchill, T34, Char B replace the one pip] [1 left in stock]	OOP	mint
OOS		Axis Tanks - white, yellow, black, gray [4 dice; Tiger I, Chi Ha, Panzer IVE, M-13/40 replace the one pip]	OOP	mint
12.95		Limited Edition - white and black [2 dice; the Schwerpunkt symbol and name replace the one pip]	OOP	mint

12.95		Limited Edition - white, black, blue, red, green [5 dice; the Schwerpunkt symbol and name replace the one pip]	OOP	mint
7.95		The Rare Pair - black and gray [2 dice; the Schwerpunkt symbol and name replace the one pip]	OOP	mint
12.95		Retro Pack - white, red, blue, black [4 dice; the Schwerpunkt symbol and name replace the one pip]	OOP	mint
16.95		Six Pack Limited Edition Dice - ivory, green, purple, orange, yellow, black [6 dice; the Schwerpunkt symbol and name replace the one pip]	OOP	mint

DICE BAGS

Games By Gamers

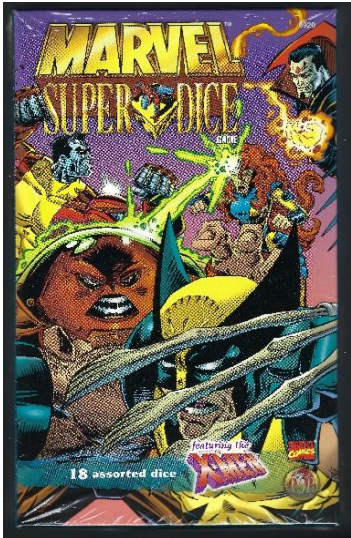


Man Eater Core
Dice Bag

9.95	GBG-020120	Man Eater Core Dice Bag 6" x 6" satin lined dice bag	12.00	mint
<h2 style="text-align: center;">Last Stand Concertibles</h2>				
<div style="display: flex; justify-content: space-around; align-items: flex-end;"> <div style="text-align: center;">  <p>White Dragon Satin dice bag</p> </div> <div style="text-align: center;">  <p>Black Dragon Satin dice bag</p> </div> <div style="text-align: center;">  <p>Black Onyx Velvet dice bag</p> </div> </div>				
<div style="display: flex; justify-content: space-around; align-items: flex-end;"> <div style="text-align: center;">  <p>Red Dragon Satin dice bag</p> </div> <div style="text-align: center;">  <p>Green Dragon Satin dice bag</p> </div> <div style="text-align: center;">  <p>Black Onyx Velvet dice bag</p> </div> </div>				
1.95	DDB-102	White Dragon Satin 4" x 6" dice bag	2.49	mint
1.95	DDB-108	Black Dragon Satin 4" x 6" dice bag	2.49	mint
2.95	DDB-218	Black Onyx Velvet 4" x 6" dice bag	3.49	mint
1.95	DDB-111	Red Dragon Satin 4" x 6" dice bag	2.49	mint
1.95	DDB-1__	Green Dragon Satin 4" x 6" dice bag	2.49	mint
2.95	DDB-214	Red Ruby Velvet 4" x 6" dice bag	3.49	mint

DICE GAMES

TSR



Marvel Super
Dice Game

69.95	TSR 6920	Marvel Super Dice Game (19__) [3 shrinkwrapped boxes in stock]	OOP	shrinkwrap

DICE TOWERS

DICE TRAYS

GAMING ACCESSORIES

Xytronic Industries



Vacuum Handling
Tool Kit

9.95	Handi-Vac	Vacuum Handling Tool Kit [includes Handivac tool, 4 interchangeable tips and a storage case] [this tool is used in handling game counters and small parts that have a smooth surface]	19.95	mint
COUNTER TRAYS				
Price Each	Manufacturer	Description (approximate overall dimensions: long, wide, thick)	Quantity in Stock	Condition
5.95	Against the Odds	12 large compartments, black tray, clear lid, 11-1/4" x 8-15/16" x 3/4" (28.6cm x 22.7cm x 1.9cm) [this tray holds a magazine and game components including its counters/chits]	24	mint
6.95	C3i Magazine	20 compartments, black tray, clear lid, 11" x 8-1/2" x 5/8" (28cm x 21.6cm x 1.6cm) [with "C3i MAGAZINE" pressed into the lid]	4	mint
5.95	Chessex stock #02750	16 compartments, clear tray hinged to the clear lid, 11-1/8" x 7-3/4" x 7/8" (28.3cm x 19.7cm x 2.2cm) [with "CHESSEX" pressed into the lid]	10	mint
6.95	DVG	20 compartments, black tray, clear lid, 11" x 8-5/8" x 7/8" (28cm x 21.9cm x 2.3cm) [with "DVG" pressed into the tray bottom]	18	mint
5.95	Toy Vault	10 compartments, black tray, clear snap lid, 8.5" x 5.5" x 0.6" (22cm x 14cm x 1.5cm) [with "AEGIS" pressed into the tray bottom]	16	mint

14.95	Yaquinto	50 compartments + 3 troughs (for pencils, tweezers, etc), yellow tray, no lid, 13-3/4" x 10-3/4" x 5/8" (35cm x 27.3cm x 1.6cm) [these were designed to fit inside the large, flat Yaquinto game box] [Condition notes: the outside bottom lip may have small cracks or tears - this does not affect the tray pockets where the counters are stored; the Yaquinto symbol is pressed into the tray]	4	mint
END OF LISTING				