

Dungeons & Dragons

Advanced Dungeons & Dragons

updated 25 January 2025

PLEASE READ BEFORE BUYING

Before buying, please read all the information and conditions below.

Most of the OOP games are very limited in quantity...so first come, first served.

There may be more than one copy of the game in stock but only one is shown. The lowest priced game is always shown first - when that game is sold, the next higher (or same) priced game will be listed.

Prices do not include shipping and insurance. The shipping and (optional) insurance costs you pay are the exact amounts or less. If you choose not to pay for the optional carrier (Post Office, FedEx, etc.) insurance, it is your risk if the shipment is lost or damaged. There is no handling charge.

If you do not agree with our policies, please do not buy anything.

Refund Policy

We do not accept returns. We do not give refunds for any reason except for refunding any paid shipping cost that is in excess of the actual amount needed.

Please make sure of what you want to buy. If you have questions about a game, check out the publisher's website or:

<https://rpggeek.com/> for roleplaying games

<https://boardgamegeek.com/> for board games

All open games and books are carefully checked for completeness and condition. We have been in business for over 30 years - with 21 of those years selling on an on-line auction site - so we have a great deal of experience in accurately inventoring game components and grading games, books and other gaming items with a 100% positive feedback.

Since shrinkwrapped items cannot be inspected for completeness, these items are sold in 'as is' condition. Publishers take care to ensure that the games they sell are complete but, very rarely, a game may be missing an item – however, we are not responsible for replacing missing items and we will not give a refund (except for any excess shipping cost).

If you have any questions, please ask before buying.

General Condition Notes

All conditions may have an out-of-date price label (or label residue) attached to the plastic shrinkwrap, or to the game box, book, ziplock bag, envelope, or other game container.

An open game with one or more dice may not have the original die/dice that came with the game, but it will have the correct amount and type.

An open game with one or more counter trays may not have the original trays that came with the game, but it will have the same number of trays.

An open game with one or more ziplock bags (for storing some of the game components) may not have the original ziplock bags that came with the game, but it will have the same number of ziplock bags.

All open games are complete unless otherwise noted. Any non-game items, like advertising inserts, may or may not be with the item.

Individual components - countersheets, maps, overlays, etc. - that are sold separate from the module or game are protected in an archival-safe magazine bag with an archival-safe backer board.

A lower condition rating may have positive and/or negative attributes of a higher condition rating.

Shrinkwrapped items cannot be inspected for completeness, so these items are sold in 'as is' condition.

Specific Condition Notes

Shrinkwrapped or Sealed

For everything except miniatures: mint condition in the publisher's original plastic shrinkwrapped or sealed by the publisher using something other than plastic shrinkwrap; some sealed items may have an attached card (used for hanging on a hook); there may be minor rub spots or scuffs on the shrinkwrap and/or box/folio/envelope; the plastic shrinkwrap may be torn, slightly separated or partially missing but this tear/separation/missing portion does not allow the item to be opened.

For miniatures: these are sealed in the publisher's original box, bag or blister; the bag or blister may be attached to a display card (for hanging on a hook) in original condition (i.e., no scotch tape); the card may be bent or creased.

Shrinkwrapped/Sealed items are sold in 'as is' condition.

Mint

For everything except miniatures: doesn't appear to be used; no major problems; there may be some shelf wear, like scuffing or nicks, and light marks on the item but these do not affect use or readability; any countersheets are either unpunched or there may be a few counters that have fallen off (unused) but all counters are present; any cards are not separated into singles (if originally attached to each other). If it's not published with a box, the item is stored in a ziplock bag or a archival-safe magazine bag with backer board.

For miniatures: the blister/bag is sealed/attached to the display card in original condition (i.e., no scotch tape) but a portion of the card may be torn or missing but this doesn't affect the miniature; the card may also be bent or creased.

Near Mint

For everything except miniatures: close to mint with some sign(s) of very light wear including very small creases on the spine; may have been read or gamed with but has little, if any, wear; may have small handwritten marks and/or underlining but these don't affect readability; some or all the counters are removed from the sheet; some or all the cards are separated.

For miniatures: the blister/bag is sealed/attached to the display card, but the card may be taped or have additional staples; it is complete; a portion of the card may be torn or missing but this doesn't affect the miniature; the card may also be bent or creased.

Excellent

For everything except miniatures: obvious use and handling with light wear; may have handwriting and/or highlighting that doesn't affect readability of game components; may have some minor repairs (e.g., small piece of scotch tape); small creases on the spine; may have rust stains on/near staples.

For miniatures: the box was opened and may be re-sealed with tape; the blister/bag may have been re-attached to the display card with tape or additional staples; a portion of the card or other container may be torn or missing but this does not affect the miniatures; the card may also be bent or creased.

Very Good

For everything except miniatures: used; handwriting and/or highlighting but these do not affect readability or use; may have repairs (usually using scotch tape); minor tears; dogeared pages; may have light stain(s); small bend(s) in cover; medium creases in spine.

Good

Well-used as a gamer's copy; handwriting, highlighting and/or stains but doesn't affect readability or use; may have small tears and other flaws which may be repaired; dogeared pages; medium to heavy creasing.

Fair

Very well used but complete and readable; heavy wear with major flaws such as large tears which may be repaired; stains; markings on pages; dogeared pages; heavy creasing.

Poor

Heavily used but complete and readable; very heavy wear with major flaws such as tears which may be repaired; stains; markings on pages; dogeared pages; very heavy creasing.

Abbreviations:

BC	Blister Card [miniature figure(s) mounted on a card with see-through cover or blister]
OOP	Out of Print
OOS	Out of Stock
SRP	Suggested Retail Price
UPC	Universal Product Code (aka bar code)
(date)	Date item was copyrighted (some items may have the same title and number but have a different copyright or print year; date is from the game box, open book or internet source)
1e	1st edition
2e	2nd edition
3e	3rd edition
?e	probably applies to two or more AD&D editions
WotC	Wizards of the Coast

Counter & Small Parts Trays

Price Each	Manufacturer	Quantity in Stock	Description (approximate overall dimensions: long, wide, thick)	Condition
6.95	Against the Odds	24	12 large compartments, black tray, clear lid, 11-1/4" x 8-15/16" x 3/4" (28.6cm x 22.7cm x 1.9cm) [this tray holds a magazine and game components including its counters/chits]	mint
4.95	C3i Magazine	4	20 compartments, black tray, clear lid, 11" x 8-1/2" x 5/8" (28cm x 21.6cm x 1.6cm) [with "C3i MAGAZINE" pressed into the lid]	mint
5.95	Chessex stock #02750	10	16 compartments, clear tray hinged to the clear lid, 11-1/8" x 7-3/4" x 7/8" (28.3cm x 19.7cm x 2.2cm) [with "CHESSEX" pressed into the lid]	mint
5.95	DVG	18	20 compartments, black tray, clear lid, 11" x 8-5/8" x 7/8" (28cm x 21.6cm x 2.3cm) [with "DVG" pressed into the tray bottom]	mint
5.95	Toy Vault	16	10 compartments, black tray, clear snap lid, 8.5" x 5.5" x 0.6" (22cm x 14cm x 1.5cm) [with "AEGIS" pressed into the tray bottom]	mint
14.95	Yaquinto	4	50 compartments + 3 troughs (for pencils, tweezers, etc), yellow tray, no lid, 13-3/4" x 10-3/4" x 5/8" (35cm x 27.3cm x 1.6cm) [these were designed to fit inside the large, flat Yaquinto game box] [Condition notes: the outside bottom lip may have small cracks or tears - this does not affect the tray pockets where the counters are stored; the Yaquinto symbol is pressed into the tray]	mint
Price	Publisher #	Series	Title	Condition
Gemstone Publishing				
14.95			<u>The Overstreet Guide to Collecting Tabletop Games</u> by Carrie Wood & Richard Ankney (2018) [224 pages, softcover book] [richly illustrated with full-color photographs and illustrations; almost 50 separate topics and sections on the history, collecting, grading, storing and preserving tabletop games of all kinds - to include RPGs - with interviews with industry pros and established collectors; there are separate sections on D&D and Pathfinder]	mint

Mayfair Games

Role Aids

(licensed for use with TSR's AD&D RPG system)

19.95	MFG704		Dwarves	shrinkwrap
34.95	MFG707		Dark Folk	shrinkwrap
24.95	MFG707		Dark Folk (1983)	near mint
4.95	MFG711		Elves [Condition notes: the title page with the Table of Contents (page 1&2) is missing but all of the gaming pages are attached to the book and is in otherwise near mint condition]	good
19.95	MFG737		Undead	shrinkwrap
19.95	MFG744		Giants	shrinkwrap
34.95	MFG751		Monsters of Myth and Legend III	shrinkwrap

Dungeons & Dragons

Original Rule Booklets

44.95	2003		Supplement I, Greyhawk (1976) (8th printing, Feb 1978) 68 pages [Condition notes: used; spine is damaged but it does not affect the game pages; there is some writing and coloring on the inside pages but these do not mask any printed material]	good
49.95	2004		Supplement II, Blackmoor (1975) (4th printing, Dec 1977) 60 pages [Condition notes: lightly used; spine is not damaged; only one inked change on page 12 otherwise clean inside]	excellent
24.95	2005		Supplement III, Eldritch Wizardry (1976) (4th printing, Nov 1977) 60 pages [Condition notes: spine is damaged (not repaired); some light pencil writing on pages 57 and 58; pages are lightly used]	very good
19.95	2014		Basic Rulebook (1st printing, Jan 1981) [Condition notes: book only, no box; medium wear on the cover; well used but taken care of]	excellent

44.95	2015		Expert Rules (1st printing, Jul 1983) [Condition notes: book only, no box; a bit of rubbing/scuffing on the cover; couldn't find any marks on the inside; very clean]	near mint
19.95	2015		Expert Rulebook (1st printing, Jan 1981) [Condition notes: book only, no box; medium wear on the cover; well used; name blacked out on inside]	very good
19.95	2015		Expert Rulebook (1st printing, Jan 1981) [Condition notes: book only, no box; medium wear on the cover; well used]	very good
Box Sets				
99.95	1011		<p>Basic Rules revised (1st printing, May 1983) [Condition notes: the box has a small crack on the box top and bottom and some light shelf wear; the books are mint with rub marks on the spines; there's an extra die and the crayon marker is present in two pieces]</p> <p>FREE BONUS: Included with this box set is an additional Players Manual and Dungeon Masters Rulebook which are complete but well used.</p>	box is excellent; game books are mint
49.95	1011		<p>Basic Rules revised (1st printing, May 1983) [Condition notes: the box has a crack on the box top and bottom, some shelf wear and denting; the books are clean and lightly used with rub marks on the spines; the dice and crayon marker are missing]</p> <p>FREE BONUS: Included with this box set is an additional Players Manual and Dungeon Masters Rulebook which are complete but well used.</p>	box is poor; game books are excellent
19.95	1011		Basic Rules - no box (1st printing, May 1983)	very good
			Dungeon Masters Rulebook only	
9.95	1011		Basic Rules - no box (1st printing, May 1983)	good
			Dungeon Masters Rulebook only	
89.95	1013		Companion Rules box set (1st printing, April 1984) [Condition notes: a few light rub spots on the top box cover; the two books are in mint condition without any writing or marks]	mint

69.95	1013		Companion Rules box set (1st printing, April 1984) [Condition notes: the box is in excellent to very good shape with cut masking tape that was previously used sealed the box; the two books are in mint condition without any writing or marks]	near mint
39.95	1013		Companion Rules	excellent
			Book 1 Players (1st printing, Apr 84)	
			Book 2 Dungeon Masters (1st printing, Apr 84)	
			[Condition notes: no box; very little wear on the covers; lightly used and very clean on the inside of the booklets]	
19.95	1013		Companion Rules	very good
			Book 1 Players (1st printing, Apr 84)	
			Book 2 Dungeon Masters (1st printing, Apr 84)	
			[Condition notes: no box; scuff marks and rub spots on covers; lightly used and clean on the inside of the booklets]	
D&D Accessories				
29.95	9100	AC1	The Shady Dragon Inn	near mint
47.95	9145	AC3	3D Dragon Tiles + The Revenge of Rusak (1985)	mint
39.95	9156	AC7	Master Player Screen: The Spindle	near mint
109.95	9438	DMR2	Creature Catalog (1993)	mint
74.95	9363		Character & Monster Assortment (1992)	shrinkwrap
Basic (for Dungeons & Dragons)				
31.95	9034	B2	The Keep on the Borderlands (1980) [Condition notes: wear on cover mostly on spine; small rust stains on & near the staples but doesn't affect the gaming contents; the reference tables (which is perforated) is still attached]	excellent

39.95	9078	B5	Horror on the Hill (1983) [Condition notes: clean; all pages are present and attached; no writing or marks can be seen; very little wear on the cover and booklet; the folder says that there are 11 maps but there are actually 10 maps - 2 on the inside cover and 8 on the booklet pages]	near mint
19.95	9261	B12	Queen's Harvest (1989) [Condition notes: the cover has rub spots, scrapes and bent corners; it's well-used with light writing throughout the book; the pages with the map and PC were removed but are present; light stain on some pages; 3-hole punched]	very good
21.95	9097	BSOLO	BSOLO Ghost of Lion Castle (1984) [Condition notes: many rub spots on the folio cover and spine; the interior of the folio cover is clean except for a couple of spots near one of the folds; the booklet is clean; couldn't find any writing or marks on the booklet; there are very small spots of rust on and near the staples]	excellent
Companion (D&D Companion Set in Mystara)				
39.95	9154	CM5	Mystery of the Snow Pearls (1985) [Condition notes: very clean; the tri-fold cover is near mint; except for the two small marked out areas on the booklet and fold-out map, these would be graded near mint; on the first page of the booklet, the previous owner marked out his name with a black marker - the only problem is that this makes the reading of one paragraph on the next page hard (but not impossible); on the foldout map, the previous owner marked out his name in the margin but this doesn't affect any game content; the red strip Magic Viewer is present and works but the cardboard holder (doesn't have any game info on it) is missing]	excellent
D&D Adventure (for Basic Set in Mystara)				
36.95	9284	DDA1	Arena of Thyatis	shrinkwrap
Expert (D&D in mostly Mystara)				
59.95	9043	X1	Isle of Dread (1981) [blue cover] [Condition notes: clean; light handling; bonus - free extra map]	near mint

44.95	9043	X1	Isle of Dread (1981) [blue cover] [Condition notes: clean; light handling; bonus - free extra map]	excellent
24.95	9043	X1	Isle of Dread (1981) [blue cover] [Condition notes: clean; light handling]	very good
44.95	9043	X1	Isle of Dread (1983) [orange cover] [Condition notes: very clean; no problems found]	mint
36.95	9043	X1	Isle of Dread (1983) [orange cover] [Condition notes: clean; light handling; light wear on cover]	near mint
29.95	9043	X1	Isle of Dread (1983) [orange cover] [Condition notes: clean; light handling; light wear on cover; the map on the tri-fold cover was separated on the perforated line and is present]	near mint to excellent
29.95	9056	X3	Curse of Xanathon (1982) [Condition notes: slight wear on cover; mint inside]	mint to near mint
19.95	9056	X3	Curse of Xanathon (1982) [Condition notes: slight wear on cover; some ruffling on front cover; name is blacked out on title page and blacks out a few abbreviations on the reverse page; almost mint inside]	near mint to excellent
69.95	9127	X8	Drums on Fire Mountain (1984) [Condition notes: the trifold cover and booklet are mint without any writing or marks; the pull out sheets are still attached and not cut]	mint
44.95	9188	X12	Skarda's Mirror (1987) [Condition notes: the tri-fold cover and booklet are mint without any writing or marks; there is some residue on the upper right front cover where the price tag used to be]	mint

Hollow World

64.95	1054		Hollow World Campaign Setting [Condition notes: one corner of bottom box repaired with tape; all books are mint with unbroken spines; four maps are mint]	mint
24.95	9303	HWA1	Nightwail	shrinkwrap
17.95	9303	HWA1	Nightwail [Condition notes: very little shelf wear on top and bottom of multi-panel cover; the book is mint; the map is mint]	mint
14.95	9303	HWA1	Nightwail [Condition notes: very lightly used; the cover outside has medium wear with light stains and smudges; the cover inside is near mint; two very small pencil marks on page 40 of adventure booklet; otherwise, the book is mint; the map is mint]	near mint

11.95	9310	HWA2	Nightrage [Condition notes: the outside of the multi-panel is lightly worn; the inside of the panel is near mint; highlighting in the first half of book otherwise it is mint; the map is mint]	excellent
21.95	9311	HWA3	Nightstorm (two corners slightly bent)	shrinkwrap
25.95	9378	HWQ1	The Milenian Scepter	shrinkwrap
46.95	9332	HWR1	Sons of Azca	shrinkwrap
31.95	9339	HWR2	Kingdom of Nithia [Condition notes: very small nick at top and bottom of cover's spine; the inside of the multi-panel cover, DM's booklet, players' booklet and double-sided map are mint and clean]	near mint
42.95	9384	HWR3	The Milenian Empire	shrinkwrap
34.95	9384	HWR3	The Milenian Empire [Condition notes: slight shelf wear on the very top of the front cover; the inside of the multi-panel cover, Adventurer's Guide, Campaign Book and map are mint and clean]	mint
Master (Master D&D in Mystara)				
74.95	9204	M4	Five Coins for a Kingdom	shrinkwrap
Thunder Rift				
44.95	9435		Rage of the Rakasta	shrinkwrap
44.95	9436		In the Phantom's Wake [D&D and [2e]]	shrinkwrap
69.95	9357		Thunder Rift	shrinkwrap
Advanced Dungeons & Dragons				
1st and 2nd editions				
Unless otherwise noted:				
Items are AD&D 2nd edition published by TSR.				
Hardback & Associated Soft Cover Books				

[A "P" in the TSR # means that it is a softcover book]

Players Handbook (1st edition) [idol cover]

29.95	2010		Players Handbook (6th printing, Jan 1980) [Condition notes: rub spots on cover; medium wear on spine and edges; no marks or writing were found; light separation of pages from binding which was repaired very well with tape (between pages 36 & 37 and 40 & 41); well used but great for gaming]	good
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Player's Handbook (2nd edition)

71.95	2101		Player's Handbook [2e] (11th printing, Feb 94)	mint
52.95	2159		Player's Handbook [2e] revised (2nd printing, May 96)	mint

19.95	2149P		Player's Option: Combat & Tactics [1e] (1995)	mint
21.95	2154P		Player's Option: Skills & Powers [1e] (1995)	mint
39.95	2163P		Player's Option: Spells & Magic [1e] (1996)	mint

Dungeon Masters Guide (1st edition)

47.95	2011		Dungeon Masters Guide (1st ed revised) (Dec 1979) [condition notes: complete; pencil mark on page 28 light wear on cover]	excellent
39.95	2011		Dungeon Masters Guide (1st ed revised) (Dec 1979) [condition notes: complete; light stain on right side margin; small highlighted area (pg 9); hand drawn illustration on front flyleaf; separation of flyleaf from stitching at back cover (the flyleaf doesn't have any information on it)]	very good
29.95	2011		Dungeon Masters Guide (1st ed revised) (Dec 1979) [condition notes: complete; exterior is covered in protective clear plastic covering; small tear on front cover; previous owner's name on inside front cover; highlighting; very small, partial rust stains (caused by paper clips) on several pages]	good

19.95	2011		Dungeon Masters Guide (1st ed revised) (Dec 1979) [condition notes: complete; slight page separation (pages 74-75); dirty (pages 74-75); light stains; minor tears]	fair
6.95	2011		Dungeon Masters Guide (1st ed revised) (Dec 1979) [Condition notes: complete; partial binding separation; stains, tears]	poor
39.95	2100		Dungeon Master's Guide [2e]	near mint
51.95	2009		Monster Manual (4th printing, Aug 79) [1e]	mint
36.95	2016		Monster Manual II (1983) [1e]	mint
54.95	2140		Monstrous Manual (5th printing, Apr 95) [2e] [white cover]	mint
39.95	2140		Monstrous Manual (7th printing, Apr 96) [2e] [black cover] [Condition notes: slight damage to top of spine]	mint
46.95	2012		Fiend Folio (1981) [1e]	excellent
49.95	2013		Deities & Demigods (1980) [1e] [Condition notes: light wear on cover and spine with rub spots on corners; marked out name on inside front cover; the pages are clean with no observable writing or marks; no Cthulhu listings; 128 pages]	excellent cover; near mint inside
44.95	2013		Deities & Demigods (1980) [1e] [Condition notes: wear on cover and spine with rub spots; name label on inside front cover; the pages are clean with no observable writing or marks; no Cthulhu listings; 128 pages]	excellent cover; near mint inside
39.95	2013		Deities & Demigods (1980) [1e] [Condition notes: wear on cover and spine with rub spots on corners; large scratch on bottom of rear cover; small damage on bottom of rear cover spine; the pages are very clean with no observable writing or marks; no Cthulhu listings; 128 pages]	excellent cover; near mint inside
34.95	2013		Deities & Demigods (1980) [1e] [Condition notes: some cover wear with rub spots on spine and corners; pages are lightly used with no observable writing or marks; no Cthulhu listings; 128 pages]	excellent cover; excellent inside

19.95	2013		Deities & Demigods (1980) [1e] [Condition notes: cover wear with damage at the top of the spine but this doesn't affect the contents; medium use inside; small stains on several pages; some pages are dog-eared; no Cthulhu listings; 128 pages]	good
39.95	2013		Legends & Lore (April 1990, 8th printing) [1e]	excellent cover; near mint inside
37.95	2019		Dungeoneer's Survival Guide (1986) [1e] [Condition notes: wear on top and bottom of spine & rub spots on the other two corners]	near mint
29.95	2019		Dungeoneer's Survival Guide (1986) [1e] [Condition notes: minor wear spots on corners & name/address blacked out on inside cover]	near mint
36.95	2121P		Tome of Magic (1999) [1e]	mint
33.95	2121P		Tome of Magic (1999) [1e] [Condition notes: back cover is scuffed; inside is mint]	near mint
47.95	2138		Book of Artifacts (1993) [2e] [hardcover]	mint
31.95	2138P		Book of Artifacts (1993; back cover shows 1997) [2e] [softcover]	mint
END OF HARDCOVER BOOKS SECTION				
Accessories				
47.95	9266		Battlesystem Miniatures Rules [2e]	mint
69.95	9024		Dungeon Master's Screen (1979) [1e] [Condition Notes: no writing and no repairs]	excellent
44.95	9024		Dungeon Master's Screen (1981) [1e] [Condition Notes: no writing and no repairs]	very good

24.95	9024		Dungeon Master's Screen (1981) [1e] [Condition Notes: no writing and no repairs]	good
4.95	9024		Dungeon Master's Screen (1981) [1e] [Condition notes: spine is repaired on outer screen but perfectly usable]	poor
39.95	9146	REF1	Dungeon Master's Screen (1985) [1e]	near mint
14.95	9263	REF1	Dungeon Master's Screen (1989) [2e] w/ adventure	very good
54.95	9504		Dungeon Master Screen & Master Index (1995)	shrinkwrap
44.95	9264		Character Record Sheets (1989)	shrinkwrap
34.95	2152		Encyclopedia Magica Volume Two (1999) [1e] [Condition notes: there are rub spots on the front and back covers]	mint
44.95	11359	WotC	Priest's Spell Compendium Volume One (1999) [1e]	mint
41.95	9463		Thief's Screen (1994) [2e]	shrinkwrap
24.95	9468		Wizard's Screen (1994) [2e] [Condition note: the shrinkwrap is torn but covers enough to prevent it from being opened]	shrinkwrap
324.95	2165 (Vol 1), 2168 (Vol 2), 2175 (Vol 3), 2177 (Vol 4)		Wizard's Spell Compendium Volumes 1, 2, 3 and 4 {copyright dates: Vol 1 (1996), Vol 2 (1997), Vol 3 (1998), Vol 4 (1998) - all are first printings} [Condition notes: all 4 volumes are in mint, unused condition; the spines are not broken; there is no writing or marks in any of the books]	mint
64.95	2175		Wizard's Spell Compendium Volume 3 (1st printing February 1998) [Condition notes: this volume is in mint, unused condition; the spine is not broken; there are no writing or marks]	mint

79.95	2177		Wizard's Spell Compendium Volume 4 (1st printing September 1998) [Condition notes: this volume is in mint, unused condition; the spine is not broken; there is no writing or marks]	mint
Dungeon Master Decks				
92.95	9458		Deck of Psionic Powers (1994)	shrinkwrap
89.95	9407		Deck of Encounters - Set One (1994)	shrinkwrap
79.95	9443		Deck of Encounters - Set Two (1994)	shrinkwrap
Dungeon Master Guides				
24.95	2112	DMGR1	Campaign Sourcebook & Catacomb Guide (1990) [2e]	mint
24.95	2123	DMGR3	Arms and Equipment Guide (1991) [2e]	mint
26.95	2133	DMGR5	Creative Campaigning (1993) [2e] [Condition note: the top of the pages in the last half of the book (or so) are lightly ruffled. This doesn't affect the readability or use.]	excellent
Fantasy Collector Cards				
29.95	1075		1992 series - Monsters, NPCs, Magical Items and Their Stats (1992) [2e] [Red box; per the box, there are 36 packs with 16 cards per pack]	shrinkwrap
29.95	1078		1992 series - Monsters, NPCs, Magical Items and Their Stats (1992) [2e] [Silver box; per the box, there are 36 packs with 16 cards per pack]	shrinkwrap
69.95	1080		1992 Trading Cards Factory Set (1992) [2e] [per the box, this sealed, complete set of 750 cards contains all the rare and normal numbered cards in the 1992 series]	shrinkwrap
39.95	1095		1993 series, Part 2 - Monsters, NPCs, Magical Items and Their Stats (1992) [2e] [Red box; per the box, there are 36 packs with 12 cards per pack]	shrinkwrap
39.95	1096		1993 series, Part 3 - Monsters, NPCs, Magical Items and Their Stats (1993) [2e] [Purple box; according to the box, there are 36 packs with 12 cards per pack]	shrinkwrap

Historical References				
46.95	9322	HR1	Vikings Campaign Sourcebook (1991) [2e]	mint
42.95	9322	HR1	Vikings Campaign Sourcebook (1991) [2e] [Condition note: the map has a small cut near one fold line]	near mint
86.95	9469	(HR7)	The Crusades Campaign Sourcebook (1994) [2e] [Condition note: the map is still attached to the book]	mint
Handbooks				
19.95	2110	PHBR1	Complete Fighter's Handbook (1989)	mint
17.95	2110	PHBR1	Complete Fighter's Handbook (November 1993)	mint
20.95	2110	PHBR1	Complete Fighter's Handbook (10th printing, Jul 95)	mint
23.95	2110	PHBR1	Complete Fighter's Handbook (11th printing, May 96)	mint
20.95	2111	PHBR2	Complete Thief's Handbook (1989)	mint
24.95	2111	PHBR2	Complete Thief's Handbook (November 1993)	mint
26.95	2113	PHBR3	Complete Priest's Handbook (1990)	mint
24.95	2115	PHBR4	Complete Wizard's Handbook (1990)	mint
26.95	2115	PHBR4	Complete Wizard's Handbook (10th printing, Mar 96)	mint
22.95	2117	PHBR5	Complete Psionics Handbook (1991)	mint
27.95	2117	PHBR5	Complete Psionics Handbook (9th printing, Oct 96)	mint
9.95	2117	PHBR5	Complete Psionics Handbook (9th printing, Oct 96)	excellent - ruffled pages
24.95	2127	(PHBR7)	Complete Bard's Handbook (1992)	mint
27.95	2131	PHBR8	Complete Book of Elves (1992)	mint
26.95	2135	PHBR10	Complete Book of Humanoids (6th printing, Mar 96)	mint
29.95	2136	PHBR11	Complete Ranger's Handbook (4th printing, Oct 96)	mint
29.95	2147	(PHBR12)	Complete Paladin's Handbook (1994)	mint
Campaign Settings and Box Sets				
(also check under each genre)				
64.95	1090		Cardmaster Adventure Design Deck [2e]	shrinkwrap
49.95	9365	GR2	Dungeons of Mystery [2e]	shrinkwrap

Adventures				
26.95	9573		Dungeon Crawl - The Lost Shrine of Bundushatur (1998)	mint
21.95	11376		Road to Danger (1998) [?e]	mint
19.95	11377		Destiny of Kings (1998) [2e]	mint
Aerie of the Slave Lords (Greyhawk - GenCon XIII)				
23.95	9039	A1	A1 Slave Pits of the Undercity (1980) [1e] [Condition notes: light wear and some light partial bends on the cover; wear on spine; writing on page 20 (looks like changes in alignment of tournament characters)]	excellent
2.95	9039	A1	Slave Pits of the Undercity [1e]	poor
24.95	9040	A2	Secret of the Slavers Stockade [1e]	excellent
11.95	9041	A3	Assault on the Aerie of the Slave Lords [1e] (includes large-scale referee maps) [Condition notes: small rust stains from staples]	excellent
26.95	9042	A4	In the Dungeons of the Slave Lords [1e]	excellent
19.95	9042	A4	In the Dungeons of the Slave Lords [1e]	very good
9.95	9042	A4	In the Dungeons of the Slave Lords [1e] [Condition notes: ruffled pages]	fair
Birthright				
39.95	3126		The Book of Priestcraft (1997) [1e]	mint
Competition				
54.95	9032	C1	Hidden Shrine of Tamoachan (1981) [1e] [Condition notes: includes illustrated booklet]	near mint
39.95	9032	C1	Hidden Shrine of Tamoachan (1981) [1e] [Condition notes: includes illustrated booklet]	excellent
33.95	9038	C2	Ghost Tower of Inverness (1980) [1e]	excellent
16.95	9038	C2	Ghost Tower of Inverness (1980) [1e]	fair
29.95	9107	C4	To Find a King [1e]	near mint

City of Adventure				
	9150	CA1	Swords of the Undercity [listed under Lankhmar]	
Dragonlance				
17.95	9139	DL4	Dragons of Desolation (1984) [1e] [Condition notes: the character cards are uncut; there is handwriting and underlining throughout the booklet; there is medium wear on the folder spine and corners]	excellent
11.95	9135	DL5	Dragons of Mystery (1984) [1e] [Condition notes: there is handwriting and notations throughout the booklet; there is medium wear on the folder spine and corners]	very good
16.95	9133	DL12	Dragons of Faith (1986) [1e] [Condition notes: the character cards are uncut; the counters are unpunched; the map is split in a couple of places on the fold lines; previous owner's initials on first page; otherwise, the module is in near mint condition]	excellent
49.95	9176	DL13	Dragons of Truth (1986) [1e]	shrinkwrap
32.95	9285	DLA2	Dragon Knight [2e]	shrinkwrap
27.95	9294	DLA3	Dragon's Rest [2e]	shrinkwrap
51.95	9244	DLE2	Dragon Magic [1e & 2e] [Condition notes: a small portion of the plastic shrinkwrap was removed but doesn't affect the book]	shrinkwrap
47.95	9244	DLE2	Dragon Magic [1e & 2e] [Condition notes: a large portion of the plastic shrinkwrap was removed but enough remains to prevent use; remnants of price tag on shrinkwrap]	shrinkwrap
26.95	9245	DLE3	Dragon Keep [2e]	shrinkwrap
19.95	9245	DLE3	Dragon Keep [2e]	mint
23.95	9383	DLR3	Unsung Heroes [2e]	shrinkwrap
21.95	9319	DLS2	Tree Lords [2e]	shrinkwrap
22.95	9334	DLS4	Wild Elves [2e]	shrinkwrap
6.95	8380		<u>The Doom Brigade</u> (309 pages, hard cover novel with dust cover)	mint
DragonLance: Fifth Age				

(SAGA Game Rules)				
89.95	1148		Fifth Age (box set) [core rules]	shrinkwrap
43.95	9517		Heroes of Defiance (box set)	shrinkwrap
29.95	9517		Heroes of Defiance (box set) [Condition code: the lid is slightly pushed in on one corner but doesn't affect game contents.]	shrinkwrap
29.95	9546		Heroes of Hope (box set)	shrinkwrap
21.95	9554		Citadel of Light (box set)	sealed
34.95	9564		The Bestiary (1998)	mint
51.95	9566		A SAGA Companion (1998)	mint
Forgotten Realms				
64.95	1032		Kara-Tur - The Eastern Realms [box set] [Condition notes: the box is in good condition - there's a lot of wear on the top lid, especially on the corners and edges, and some wear on the bottom lid with one taped corner; the 2 books and 4 double-sided maps are in mint, unused condition; two clear transparency sheets for use with Forgotten Realms maps (from the FR campaign box set) are also included]	box is in good condition and the books & maps are mint
84.95	1083		Menzoberranzan [box set] [Condition notes: the box bottom has about a 3" separation on one corner which has been repaired with tape (this separation didn't penetrate the inside of the box); there's some push-in mostly on the bottom but this doesn't affect the game contents; the game components are mint with no obvious signs of wear and no writing, marks and highlighting can be seen]	box is in excellent condition and the game contents are mint
46.95	8442		The Forgotten Realms Atlas (1990) [Condition notes: used but clean inside; the cover shows its use with small wear spots]	excellent
29.95	9509		Warriors and Priests of the Realm	mint
34.95	11316	WotC	Demihumans of the Realms	mint
39.95	9349	FMQ1	City of Gold [Condition notes: price tag on back cover; tag remnants on front cover]	mint

29.95	9326	FOR2	The Drow of the Underdark (1991) [2e] [Condition notes: light wear on cover edges; the spine is not cracked (usually indicates it was never used)]	mint
16.95	9324	FR12	Horde Campaign	near mint
36.95	9373	FR15	Gold & Glory (1992)	mint
34.95	9369	FRQ2	Hordes of Dragonspear	mint
54.95	9358		Aurora's Whole Realms Catalogue (1992) [Condition notes: the outside corners of the front and back cover are slightly bent; the spine is not cracked (indicating use)]	mint
23.95	9525		Heroes' Lorebook	mint
34.95	9552		Villains' Lorebook (1998)	mint
23.95	9455		Marco Polo Arrival	shrinkwrap
26.95	9444		Marco Polo Departure	shrinkwrap
29.95	11626	WotC	Volo's Guide to Baldur's Gate II	mint
Forgotten Realms Novels				
6.95		WotC	<u>The Forbidden Sands of Anauroch</u> (hard cover book)	mint
9.95	8494		<u>Prophet of Moonshae</u> - The Druidhome Trilogy by Douglas Niles (1992) [softcover]	mint
4.95	8635		<u>The Paladins Part 2</u> by James M. Ward & David Wise (1998) [softcover]	mint
Giants				
39.95	9058	G1-2-3	Against the Giants (1981) [1e] [Condition notes: includes all maps]	near mint
29.95	9058	G1-2-3	Against the Giants (1981) [1e] [Condition notes: includes all maps]	excellent
Greyhawk				
169.95	1015		The World of Greyhawk (box set, 1983) [1e] [Condition notes: box is near mint with scuffing on/near the edges, rub spots and two small pieces of tape (used to hold the box lids shut, not for repairs); the two books are Mint (I couldn't see any writing, marks or wear); the two maps are Near Mint with very small holes made by push pins and light wear on some of the fold lines]	mint to near mint

9.95	9025		The World of Greyhawk (folio set,1980) [1e] [Condition notes: the 3-panel folio cover has a lot of wear and tears on the spine/folds and wear on the edges but it's clean; the booklet is clean with very little use (I didn't see any marks or writing); there's an extra set of maps (for a total of four maps) - two of the four maps have been used/folded a lot resulting in a few tears along the fold lines and the other two maps are in Near Mint condition]	excellent
44.95	2023		Greyhawk Adventures [HC] [1e] [Condition notes: Slight wear on cover; mint inside]	near mint
39.95	8099		Bigby's Curse (1995) [Endless Quest series] [softcover book]	mint
41.95	9269	WG11	Puppets [2e]	shrinkwrap
14.95	9279	WGA1	Falcon's Revenge [2e] (1990) [Condition notes: missing 3D buildings and street plan; mark on back cover; otherwise near mint condition]	excellent
54.95	9302	WGA3	Flames of the Falcon [2e] (1990)	shrinkwrap
39.95	9302	WGA3	Flames of the Falcon [2e] (1990)	mint
19.95	9302	WGA3	Flames of the Falcon [2e] (1990)	excellent
44.95	9292	WGR1	Greyhawk Ruins [2e] [Condition notes: complete and clean with no marks or writing; there are 13 double-sided, color maps in the book; three of these maps have been carefully removed from the book along the 'fold to remove line' - this is the only reason why this is not graded as being in mint condition]	near mint +
34.95	9337	WGS2	Howl from the North [2e]	shrinkwrap
29.95	9581		The Doomgrinder - The Lost Tombs, Vol 3 [?e]	shrinkwrap
Head to Head Quest [also known as One-on-One]				
46.95	9429	HHQ4	Cleric's Challenge (1993) [2e]	shrinkwrap
48.95	9483	(HHQ8)	Cleric's Challenge II (1995) [1e]	shrinkwrap
Intermediate				

34.95	9046	I1	Dwellers of the Forbidden City (1981) [1e] [Condition notes: rub spots on spine; the owner's name was blacked out on the title page resulting in bleed through to the other page but the print can be read; initials on the inside back cover]	near mint
29.95	9052	I3	Pharaoh [1e]	near mint
9.95	9052	I3	Pharaoh [1e]	fair
44.95	9053	I4	Oasis of the White Palm [1e]	near mint
29.95	9053	I4	Oasis of the White Palm [1e]	excellent
14.95	9053	I4	Oasis of the White Palm [1e]	very good
51.95	9054	I5	Lost Tomb of Martek [1e]	near mint
29.95	9054	I5	Lost Tomb of Martek [1e]	excellent
21.95	9054	I5	Lost Tomb of Martek [1e]	very good
13.95	9054	I5	Lost Tomb of Martek [1e] [the interior map foldout is missing but has been replaced with a full-color substitute; the outer folio cover is present]	good
29.95	9187	I11	Needle (1987) [1e] [Condition notes: the last page with the Players' Reference Sheet for Part 2 was carefully cut from the booklet but it is present; two of the maps have light pencil marks in the playing area]	excellent
Lankhmar				
23.95	9150	CA1	Lankhmar - Swords of the Undercity [1e]	near mint
49.95	9276	LNA1	Thieves of Lankhmar [2e] (1990)	shrinkwrap
34.95	9305	LNA2	Nehwon [2e] (1990)	shrinkwrap
29.95	9318	LNA3	Prince of Lankhmar [2e]	shrinkwrap
31.95	9371	LNQ1	Slayers of Lankhmar [2e]	shrinkwrap
44.95	9295	LNR1	Wonders of Lankhmar [2e] (1990)	shrinkwrap
39.95	9162		Lankhmar - City of Adventure [1e]	shrinkwrap
23.95	9162		Lankhmar - City of Adventure [1e] [Condition notes: ruffled pages; spine is not creased; name and address are marked out on inside cover; map and map booklet are in unused, near mint condition]	near mint

39.95	9470		Cutthroats of Lankhmar [2e]	shrinkwrap
79.95	9481		Avengers in Lankhmar [?e]	shrinkwrap
Magic Viewer				
33.95	9104	MV1	Midnight on Dagger Alley (1984) [1e] [includes Magic Viewer]	near mint
19.95	9104	MV1	Midnight on Dagger Alley (1984) [1e] [includes Magic Viewer]	excellent
Monstrous Arcana				
19.95	9539		The Sea Devils (1997) [?e] [Condition notes: the poster is still attached to the book]	mint
49.95	9550		Night of the Shark (1997)	shrinkwrap
Monstrous Compendiums				
(also check under each genre)				
27.95	2173P		Monstrous Compendium Annual, Volume Four (1998) [soft cover]	mint
Mystara				
34.95	2501		Monstrous Compendium Appendix Mystara (1994) [soft cover]	mint
23.95	2517		Joshua's Almanac & Book of Facts (1995) [Condition notes: two corners of the front cover are slightly bent, there are a few very small dings on the cover; the inside is mint without any marks or writing; the map fold-out map is still attached]	mint
Odyssey				
39.95	9511		Jakandor, Island of War (1997) [?e]	shrinkwrap
Planescape				

49.95	2620		The Planewalker's Handbook (1996) [Condition notes: very small, 1/2" separation of paper cover at bottom of spine; otherwise, it is absolutely mint]	mint
Ravenloft				
129.95	1079		Forbidden Lore (1992) [Condition notes: the plastic shrinkwrap is in superb condition; some of the corners have minor rub spots]	shrinkwrap
94.95	1079		Forbidden Lore (1992) [Condition notes: the box is in near mint condition with some light scuff marks and wear on the corners; the game components are in mint condition - I couldn't see any writing, highlighting and marks in any of the 5 books or map; the labels are placed onto the runic dice; the 54 Vistani fortune telling cards were removed from the original packaging but are complete and in mint condition]	mint to near mint
32.95	9415	RM3	Web of Illusion	shrinkwrap
29.95	9416	RR7	Van Richten's Guide to Werebeasts	shrinkwrap
29.95	9451	RR9	Van Richten's Guide to the Ancient Dead	shrinkwrap
39.95	9477	RR10	Van Richten's Guide to Fiends	shrinkwrap
59.95	9496	RR12	Van Richten's Guide to the Vistani	shrinkwrap
21.95	9439		Adam's Wrath [Condition notes: no writing or marks; some shelf wear on exterior corners]	mint
39.95	9452		The Awakening	shrinkwrap
44.95	9466		Howls in the Night	shrinkwrap
49.95	9493		Circle of Darkness	shrinkwrap
48.95	9498		The Gothic Earth Gazetteer	shrinkwrap
59.95	11360		Children of the Night: The Created (1999)	mint
Special				
44.95	9033	S3	Expedition to the Barrier Peaks (1981) [1e] [Condition notes: no marks or writing; clean on the inside; except for light to medium wear on the cover and a very small stain on page 8, this would be graded as near mint]	excellent
4.95	9061	S4	Lost Caverns of Tsojcanth (1982) [1e]	poor

Spellfire Card Game				
39.95	1154		<u>Spellfire Reference Guide Volume 2</u> (1996) [Condition notes: Absolutely mint - no issues; spine is not cracked (usually indicative that it has never been used); 480 pages]	mint
Spelljammer				
197.95	1065		The Legend of Spelljammer [box set]	shrinkwrap
34.95	9299	SJA3	Crystal Spheres	shrinkwrap
26.95	9347	SJQ1	Heart of the Enemy	shrinkwrap
19.95	9347	SJQ1	Heart of the Enemy [Condition notes: slight wear on spine]	near mint
34.95	9313	SJR3	Dungeon Master's Screen	shrinkwrap
72.95	9328	SJR4	Practical Planetology	shrinkwrap
59.95	9361	SJR5	Rock of Bral	shrinkwrap
46.95	9374	SJR6	Greyspace	shrinkwrap
29.95	9411	SJR8	Space Lairs	shrinkwrap
29.95	9343	SJS1	Goblins' Return	shrinkwrap
Underwater				
29.95	9064	U2	Danger at Dunwater (1982) [1e]	excellent
United Kingdom				
41.95	9120	UK4	When a Star Falls (1984) [1e]	mint

Dungeons & Dragons 3rd edition

Unless otherwise noted:

All items are 3rd edition published by Wizards of the Coast.

Price	WotC #	Series	Title	Condition*
Hardback & Associated Soft Cover Books				
[A "P" in the WotC # means that it is a paperback, or softcover, book]				
24.95	11550	WotC	Player's Handbook with CD (HC) (2nd printing, Nov 2000)	mint
19.95	11850	WotC	Manual of the Planes (HC) (2001)	mint
26.95	88268	WotC	Monster Manual II (HC) (1st printing, 2002)	mint
9.95	11845P	WotC	Tome and Blood (2001, soft cover)	mint
29.95	882927200	WotC	Champions of Valor - Forgotten Realms (HC) (1st printing, 2005)	mint
36.95	953817200	WotC	Faiths of Eberron (HC) (1st printing, 2006)	mint
4.95		WotC	The Forbidden Sands of Anaurock Part 1 (hard cover book)	mint
Box Sets				
39.95	11641	WotC	Adventure Game (2000)	shrinkwrap
Accessories				
14.95	11642	WotC	Character Sheets	shrinkwrap

DRAGON DICE

All items are the original editions published by TSR.

All items are out-of-print.

There are multiple quantities of some of these items.

\$ each	TSR #		Description	Condition
69.95	1500		Dragon Dice Game signed by Lester W. Smith [1 in stock]	mint
22.95	1503		Kicker Pack 3: Undead [6 in stock]	shrinkwrap
29.95	1504		Kicker Pack 4: The Feral [4 in stock]	shrinkwrap
34.95	1505		Magestorm [6 in stock]	shrinkwrap
39.95	1506		Kicker Pack 5: Swamp Stalkers [12 in stock]	shrinkwrap
33.95	1507		Kicker Pack 6: Frostwings [7 in stock]	shrinkwrap
19.95	1508		Battle Ground - Goblin Mat [1 in stock]	shrinkwrap
19.95	1509		Battle Ground - Lava Elf Mat [1 in stock]	shrinkwrap
29.95	1510		Dragon Shield [3 in stock]	shrinkwrap
14.95			Red Dragon Champion Dice [actually one die] [carded bag] [1 in stock]	sealed
END OF LISTING				